

Personal Information

FIRST NAME / SURNAME **ANDRÉ MCGRAIL**
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PLACE & DATE OF BIRTH Wanganui, New Zealand - 23.03.1988

DESIRED POSITION **3D Generalist**

Skills and Competences

SOCIAL SKILLS AND COMPETENCES

- Great problem solving skills.
- Work well within a group.
- Keen to share skills and ideas.
- Works well under pressure/presented with a challenge.
- Strong eye for detail/aesthetics.

SOFTWARE SKILLS

- Windows/OSX operating skills.
- Advanced Modo knowledge in all departments.
- Advanced knowledge with Unity3D, Photoshop.
- Strong knowledge with zBrush, 3DSMax, After Effects.
- Mid Maya, Nuke, Substance Designer/Painter, Vray, Houdini, Realflow.

PROGRAMMING LANGUAGES

- Programming knowledge with C#, Javascript, HTML, JSON, Python.

ADDITIONAL INFORMATION

I have worked with computers from a very young age and am quick to pickup new software, I have worked with 3D for over 15 years, 10 professionally. I have a strong understanding of CGI, Realtime Rendering, VR/AR and the processes that surround them. I like working in a creative team and always up to help others if I can.

Work Experience

DATES December 2014 - current
POSITION Head of CGI, Realtime developer at PolygonCgi
RESPONSIBILITIES Charged with doing research and development for future technologies & pitches, I was in charge of overlooking all projects and assigning team members. My day to day tasks were Unity3D development, 3D asset creation and prototype design.
EMPLOYER / ADDRESS PolygonCgi
10 Warwick St, London, W1B 5LZ, UK
TYPE OF BUSINESS 3D Visualisation Company

DATES June 2012 - January 2014
POSITION Senior Artist
RESPONSIBILITIES Lead environment artist in preproduction, and lead technical artist. Also the main Renderer, doing everything from set layout to lighting, rendering and farm management.
 I was also the Modo specialist.
EMPLOYER / ADDRESS Karactaz Animation Limited
 Level 3, 156-158 Victoria St, Wellington 6011, NZ
TYPE OF BUSINESS Animation Studio

DATES February 2007 - June 2012
POSITION 3D Generalist
RESPONSIBILITIES To be part of a small team working on various works in advertising, specialising in print, product and web advertising. Jobs included clients NZ Army, Weta Digital, Sky TV, Lego, Hyundai etc..
EMPLOYER / ADDRESS Parkview Motorcamp
 Level 3, 264 Wakefield St, Wellington 6011, NZ
TYPE OF BUSINESS Advertising Collective

References

POSITION/COMPANY Brendan Mannion
 Founder & Creative Director - PolygonCgi
ADDRESS 10 Warwick St, London, W1B 5LZ, UK
MOBILE +44 7595 159 121
EMAIL brendan@polygoncgi.com

POSITION/COMPANY Greg Harman
 CEO - Mechanic Animation (Formerly Karactaz Animation)
ADDRESS Level 3, 156-158 Victoria St, Wellington 6011, NZ
MOBILE +61 402 224 405
EMAIL greg.harman@karactaz.com

POSITION/COMPANY John Fisher
 Art Director - Parkview Motorcamp
ADDRESS Level 3, 264 Wakefield St, Wellington 6011, NZ
MOBILE +64 21 991 188
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